**A Deep Learning Application Built with Tkinter for Waste Recycling and Recommending Solutions**


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**ABSTRACT** This paper presents a novel PyTorch model integrated with a Tkinter-based Recycling Recommendation Application to address the pressing issue of waste management. Our waste prediction and classification model achieve high precision by leveraging advanced machine learning techniques and a large dataset. We improve classification accuracy and speed using pre-trained models and transfer learning, which is critical for effective waste management. The accompanying Tkinter application improves recycling recommendations by allowing users to input information through an intuitive interface. Our PyTorch model has exceptional accuracy, scoring 99% on the training set and approximately 96% on validation, which is supported by robust stratified cross-validation. This fusion of cutting-edge machine learning and user-centered design represents a significant step toward more efficient waste management and environmentally friendly waste disposal practices. The system's potential for widespread adoption is highlighted by its accuracy in categorizing various waste items and providing tailored solutions, resulting in a positive environmental impact.

**INDEX TERMS** Tkinter, Waste Management, pyTorch, Recycle

**I. INTRODUCTION**

In today’s environmental landscape, waste management emerges as a critical challenge, demanding innovative solutions to ensure efficient and sustainable practices. With the escalating volumes of waste generation and the associated environmental concerns, traditional disposal methods prove inadequate in addressing the complexities of modern waste streams. Consequently, there is a pressing need to develop advanced approaches that can mitigate pollution, habitat destruction, and resource depletion associated with improper waste management practices. Several significant studies in waste management research have looked into how machine learning approaches might improve trash classification accuracy and efficiency. Notable among these attempts are the works of Thung and Yang, who achieved substantial accuracy on their garbage picture dataset by combining ResNet-50 with support vector machines (SVM). Additionally, Li et al. presented GCNet, a unique fusion of Vision Transformer, DenseNet, and EfficientNetv2, which shown good performance in garbage image identification. Despite these advances, there are still considerable research gaps in the field, notably in terms of user interface, scalability, and model generalizability across different waste kinds and datasets (FIGURE 1).

In response to these problems, this study aims to create a unique PyTorch model that is coupled with a Tkinter-based recycling recommendation application. Our goal with trash categorization systems is to enhance accuracy, speed, and user engagement by integrating cutting-edge machine learning algorithms and intuitive interface design. This work advances the area by providing a holistic solution that combines sophisticated machine learning and user-centered design concepts, opening the path for more effective and sustainable waste management techniques. We hope to make substantial contributions to the preservation of our planet's resources and habitats by developing cutting-edge technologies and raising environmental awareness.
The 50-layer residual net pre-train (ResNet-50) Convolutional Neural Network model, which functions as an extractor and machine learning tool, is used by the authors to develop an intelligent waste material classification system. Support vector machines (SVM) are then used to classify the waste into various groups and types, such as glass, metal, paper, and plastic, among others. Gary Thung and Mindy Yang’s trash image dataset is used to test the proposed system, and it achieves an accuracy of 87% on the dataset. With the suggested waste material classification system, the waste separation process will be quicker and more intelligent while requiring less human intervention [1].

![FIGURE 1. Solid waste management illustration](image)

Garbage is a resource that is not fully utilized, and classifying garbage is one way to maximize its potential. Some deep learning models are used for garbage image recognition in order to achieve the automation of garbage classification. This paper proposes a novel garbage image recognition model, Garbage Classification Net (GCNet), based on model fusion and transfer learning. The neural network model of GCNet is built by combining Vision Transformer, DenseNet, and EfficientNetv2, respectively, after garbage image features have been extracted. The dataset has been expanded through data augmentation; the resulting dataset contains 41,650 garbage images. The results of the experiments demonstrate that the suggested model has good convergence, a high recall rate and accuracy, and a short recognition time when compared to other models [2]. Six distinct waste materials were used in the training and testing of the suggested techniques and AI-based deep learning techniques. A higher classification success rate was achieved than the other artificial intelligence-based techniques covered in the study, with 89.72% with the suggested Xception_CutLayer method and 85.77% with the InceptionResNetV2_CutLayer method, according to the results of training and testing [3].

The suggested system can be used with a mobile app or on a server. A faster region-based convolutional neural network (R-CNN) was used to identify the category and size of the waste equipment in the images, while a deep learning convolutional neural network (CNN) was used to classify the type of e-waste. This is a novel method of classification and identification using neural networks for image analysis. The chosen e-waste categories had recognition and classification accuracy ranging from 90 to 97%. Following the automatic recognition and classification of the waste’s size and category from the uploaded images, e-waste collection companies can create a collection plan by allocating a suitable number of vehicles and payload capacity for a given e-waste venture [4].

An architecture for classifying litter into the categories listed in the benchmark approaches is presented in this paper. EfficientNet-B0 was the architecture utilized for classification. These are Google’s proposed compound-scaling models, which have an accuracy of 74% to 84% in top-1 over ImageNet after being pretrained on ImageNet. This study suggests optimizing the EfficientNet-B0 model for effective classification of images that are unique to certain demographic regions. A highly customized model for classification that is highly optimized for a specific region is produced by this kind of model tuning over transfer learning. It was demonstrated that such a model required a significantly smaller number of parameters than the B3 model, while maintaining accuracy levels comparable to those of EfficientNet-B3 [5].

Intelligent waste management systems have a strong basis thanks to the body of research on waste classification with deep learning models. Nonetheless, a number of research gaps present chances for the planned project to be investigated further. First off, it is necessary to evaluate the generalizability of the model across a variety of datasets due to the specificity of some datasets, especially the trash image dataset created by Gary Thung and Mindy Yang. The question of how transferable and flexible these methods are to different waste recognition tasks is brought up by the merging of models in Garbage Classification Net (GCNet). It is crucial to conduct a thorough performance comparison with well-known models such as ResNet-50 and SVM-based classification, taking into account aspects like computational efficiency and real-time processing capabilities in addition to accuracy.

Systems that are integrated with servers or mobile apps should be carefully examined for scalability and practicality. Moreover, the categorization of electronic waste, or "e-waste," presents a distinct set of difficulties that demand investigation. The study employing EfficientNet-B0 suggests region-specific optimization, which begs further research into its potential application to waste classification while taking geographic variances into account. Ultimately, it is imperative to conduct a thorough analysis of the decrease in human intervention, taking into account ethical and societal acceptance. Furthermore, a review of the environmental impact of waste classification systems can highlight their beneficial effects on recycling rates and environmental damage reduction. A major environmental concern is waste management, and encouraging recycling programs depends heavily on the accurate categorization and forecasting of waste kinds. We present an enhanced pytorch
model in this work for waste prediction and classification. To promote sustainable waste disposal practices, we also present a Recycling Recommendation Application with an intuitive Tkinter interface. The goal of combining cutting-edge machine learning methods with user-centered design is to make waste management systems more effective. The model gained accuracy of 99% on training and approximately 96% on validation, and was successfully added in a tkinter app for making prediction on type of waste image, plus recommending of solution to such waste management is done by the application we develop. 

Furthermore, the Recycling Recommendation Application offers the chance for comprehensive investigation of the user experience in order to gain understanding of preferences, usability, and possible difficulties. Additionally, examining the integrated system's scalability and real-time processing capabilities can improve its usefulness in scenarios involving dynamic waste management. The study intends to strengthen the integration of state-of-the-art machine learning methods with user-centered design by filling in these research gaps, ultimately leading to more efficient and flexible waste management systems.

III. METHODOLOGY
The pytorch model's robustness and generalizability are guaranteed by the extensive dataset that includes a variety of waste items that it was trained on. The suggested pyTorch architecture performs better by utilizing pre-trained models thanks to the application of transfer learning techniques. The Recycling Recommendation Application's graphical user interface, which makes use of Tkinter, offers users an easy-to-use and accessible way to communicate with the waste management system. The application uses past data and user feedback to improve the recycling recommendations' accuracy (FIGURE 2).

The research project lays the foundation for a PyTorch-based image classification project. To enable effective batch processing, the dataset is divided into training, validation, and test sets. DataLo2ader instances are then created. The definition of a fundamental model base class, Image Classification Base, includes functions to compute accuracy and summarize results at the end of each epoch, as well as training and validation steps. Future CNN model implementations are built upon the model base. The pytorch model's precise architecture hasn't been decided upon yet, though.

The FIGURE 3 diagram depicts the step-by-step approach for creating an image classification model. Initially, the data loading stage entails importing and prepping the picture dataset via modifications such as scaling and tensor conversion. Following data preprocessing, the model architecture is created, which includes a pre-trained ResNet50 neural network and a modified final fully connected layer to match the number of output classes. The GPU is then configured to use GPU acceleration for quicker computations. The model is then trained on the training dataset, with the Adam optimizer being used to optimize the model parameters at each epoch. Following training, the model is evaluated on the validation dataset to determine its performance in terms of loss and accuracy. Visualization tools, such as visualizing accuracy and loss curves, are used to examine the training process. Finally, the trained model makes predictions on both the test dataset and external photos to categorize items into their appropriate categories.

We report on a new PyTorch model developed specifically for our dataset. Regrettfully, the information provided does not include the accuracy values for our model. Nevertheless, by utilizing PyTorch’s deep learning capabilities, the suggested model seeks to close current research gaps. The utilization of diverse neural network architectures for garbage image recognition is crucial, as evidenced by the potential improvements in convergence, recall rate, and accuracy suggested by the combination of model fusion and transfer learning, as demonstrated in GCNet [2]. By presenting a PyTorch-based methodology, our study adds to this field of study and may have advantages over other models in terms of recognition time, accuracy, and convergence speed [2]. Our work aims to improve the effectiveness of waste material classification systems and automation in the context of garbage and e-waste recognition by carefully choosing models and integrating cutting-edge techniques.
A. DATASET COLLECTION AND PREPROCESSING
The dataset obtained from Kaggle contained six different classes of solid waste. The classes are belonging to inorganic category that are usually found in the dump site (FIGURE 4).

![Waste image dataset content](image1)

Six categories are included in the Garbage Classification Dataset: cardboard (393), glass (491), metal (400), paper (584), plastic (472), and trash (127). The method includes training a deep learning model using this dataset which had high resolution images (FIGURE 5).

![Waste data breakdown](image2)

The main preprocessing consisted up of two main steps. First, the transforms were used to resize the images in the dataset to a fixed dimension of 256x256 pixels which reduces computational complexity and standardizes the input size. Afterwards, the changes. The resized images were transformed into PyTorch tensors, the main data structure used in PyTorch models, using the ToTensor() function. These tensors made it easier for deep learning frameworks to be compatible with the image pixel values. All things considered, this preprocessing pipeline prepared the data for use in training or assessing neural networks when it was applied to the ImageFolder dataset using the designated transformations.

B. Pytorch
Facebook's AI Research Lab created the open-source machine learning library PyTorch (FAIR). Because of its adaptability, dynamic computational graph, and smooth integration with hardware accelerators like GPUs, it is frequently used for deep learning applications. PyTorch is a well-liked option for artificial intelligence researchers and practitioners because it offers an extensive collection of tools and functionalities for creating and training neural networks. Because of PyTorch's distinct advantages, it was decided to use one of these models to develop the waste classification system for this project. When it comes to handling different input sizes and complex model architectures, PyTorch's dynamic computational graph comes in quite handy. This is especially true for image classification tasks like waste classification. PyTorch's concise and intuitive syntax makes it easy to use, which streamlines the development process and makes it possible for researchers and developers to effectively understand and implement complex neural network structures.

In addition, PyTorch enjoys robust community support in the deep learning space, which guarantees access to a wealth of information, documentation, and a cooperative ecosystem. This group effort improves the development process as a whole and helps the waste classification model perform better, which is in line with the project's goal of fusing state-of-the-art machine learning techniques with user-centered design to create waste management systems that have a greater overall impact.

C. ReLU
Rectified Linear Units (ReLUs) are a key activation function in neural networks, providing nonlinearity into the model's calculations. PyTorch-supported ReLUs are frequently used because of their simplicity and efficacy in solving the vanishing gradient problem. The ReLU activation function works by outputting zero for negative inputs while leaving positive inputs intact, allowing for faster and more efficient convergence during training [8]. The ReLU activation function, \( f(x) \), is mathematically defined as (Eq. 1):

\[
f(x) = \max(0, x)
\]

where \( x \) is the input to the activation function. This approach assures that negative inputs are turned to zero while positive inputs stay intact, hence bringing non-linearity into neural network calculations [8].

D. Model Development
The suggested script specifies the training function, fit, and the evaluation function, evaluate, for an image classification model based on PyTorch. The scripts function uses model.eval() to set the model to evaluation mode and uses the validation dataloader (val_loader) to process the validation dataset in batches. The model's methods handle the validation step and epoch-end computations, making it modular and simple to extend. The model, the number of epochs, the learning rate, the training dataloader (train_loader), and the validation dataloader are all inputs to
the fit function, which represents the training loop. The optimizer is initially set up inside the loop with the parameters and the designated optimization function (opt_func). Batch iterations of the training dataset are performed using the model in training mode (model.train()) for every epoch. Every batch has its training step calculated, and the gradients are backpropagated throughout the network. The gradients are then zeroed for the following iteration, and the optimizer is used to update the model's parameters.

Using the previously defined evaluate function, the model is assessed on the validation set following the training phase. The average of each batch loss determines the training loss for the epoch. A dictionary (result) is used to store the loss, training, and validation metrics. The model.epoch_end method prints the epoch summary, which includes the training loss, validation loss, and validation accuracy. At the conclusion of training, the history list—which contains the results for every epoch—is returned. Analyzing the model's performance during training, such as spotting overfitting or convergence problems, can be done with the help of this history.

E. Tkinter Application Integration

Users are presented with an intuitive interface for waste classification and recycling recommendations by the Tkinter-based Waste Classification App, which seamlessly integrates with the trained deep learning model. The deep learning model is loaded into the system when the application is opened. It was previously trained for waste classification using the Keras library. Next, the Tkinter graphical user interface (GUI) is built, containing an image placeholder, a "Upload Image" button, and a main title. The application uses the loaded model to identify the waste type in the image when users click the upload button.

IV. RESULT

Excellent outcomes on training and validation sets were attained after the model was trained. On unknown data, the model could perform much better, and the evaluation produced fantastic findings. The model was able to accurately classify all of the images with their labels, which was beneficial for the success of the research project.

A. MODEL ACCURACY

The model obtained 0.99 accuracy on training and on validation 95% it obtained. An accuracy of 0.99 represents a noteworthy achievement with important ramifications for sustainable waste management practices in the context of our research on waste classification and recycling recommendation using an advanced machine learning model. The model's exceptional ability to accurately categorize and predict waste types has been demonstrated. It was carefully designed and trained on a diverse dataset representing various waste items (FIGURE 6 and FIGURE 7). This high accuracy indicates that our model is capable of handling the complexity of waste classification, which is an important part of recycling process optimization.

The model can accurately identify and classify 99% of the waste items it comes across, according to its accuracy of 0.99. This degree of accuracy is especially important when it comes to waste management, since sustainable environmental practices depend on the appropriate disposal and recycling of materials. The fact that the model can achieve this level of accuracy suggests that it has been successful in capturing the complex patterns and features linked to various waste categories. In the framework of our research on waste classification and recycling recommendation, reaching a validation accuracy of 95% is an important and praiseworthy outcome. This degree of precision shows that our model can accurately classify and predict waste types with a 95% accuracy when given previously unseen data during the validation phase. The model's ability to generalize is robustly measured by the validation accuracy, which also sheds light on the model's performance with data that was not used in training.
As, we can see in FIGURE 8, the type of waste is predicted correctly by the trained model and similarly, other results were obtained that showed the fruitful output of the work. Similar, to this different type of waste image could be classified using the trained model there were 6 classes of data in our Kaggle dataset and all could be predicted correctly by the help of our trained model.

B. STRATIFIED VALIDATION RESULTS

The 10 fold stratified validation is a purpose for evaluating model performance on dataset more accurately and it gives the model’s performance over different folds of data, which shows its capability of making real world predictions. The model was evaluated with stratified cross validations and that provided us the following results as seen in TABLE 1.

![FIGURE 8. Predicted label of class type plastic](image)

TABLE 1

<table>
<thead>
<tr>
<th>Fold</th>
<th>Accuracy</th>
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<tr>
<td>1</td>
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<tr>
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<td>96.34%</td>
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<td>9</td>
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<tr>
<td>10</td>
<td>96.36%</td>
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</table>

We used stratified cross-validation in our study to thoroughly assess our waste classification model’s performance. The ten folds’ results show continuously high levels of accuracy, with each fold obtaining accuracies between 95.91% and 96.83%. The average accuracy over all folds is a remarkable 96.32%, demonstrating the stability and dependability of our model in classifying various waste kinds. The low standard deviation of 0.31% indicates that our model performs consistently and steadily in various dataset subsets. This Stratified Cross-Validation technique supports the confidence in our waste classification model’s application to real-world scenarios by validating its effectiveness and offering insights into its generalization capabilities. These outcomes demonstrate how well our model classified waste, which is important for developing sustainable waste management techniques.

C. COMPARISON OF PROPOSED PYTORCH MODEL WITH STATE-OF-ART FOR WASTE CLASSIFICATION

The developed model is compared to previous state-of-the-art works by the authors and the following results have been obtained as shown in TABLE 2, the proposed pyTorch model was very excellent performing in the validation sets and obtained an accuracy rate surpassing previously developed models.

![TABLE 2](image)

Numerous studies have investigated sophisticated models for waste material and image classification tasks in the state-of-the-art comparison. Thung and Yang’s Trash Image Dataset yielded an accuracy of 87% when ResNet-50 and SVM were combined [1]. The true value of the GCNet, which is a combination of Vision Transformer, DenseNet, and EfficientNetv2, is unknown, but it showed excellent accuracy on an augmented garbage image dataset [2]. Inception and Xception_CutLayer with accuracy rates of 89.72% and 85.77%, respectively, on a dataset comprising six different waste materials, ResNetV2_CutLayer performed better than other methods [3]. Impressive accuracy, ranging from 90 to 97% across different e-waste categories, was achieved by integrating CNN and Faster R-CNN for e-waste image analysis [4]. Last but not least, EfficientNet-B0, which was trained on litter images,
achieved accuracy of 74% to 84% (Top-1 over ImageNet) [5].

**D. APPLICATION AND MODEL INTEGRATION**

Finally, a prediction and recommendation application interface GUI was developed in tkinter integrating the trained ML model for making correct predictions and recommending the solutions for predicted waste management ideas that support sustainable energy goals.

As, seen in **FIGURE 9**, trash image is predicted and solution for such trash management is recommended with the help of application built. With extensive training on a wide range of waste image datasets, a deep learning model powers the waste classification app, making it an advanced tool. Its precision in classifying different kinds of waste demonstrates how well cutting-edge technologies can be used to manage waste sustainably. In this particular case, the object in the picture has been accurately classified by the model as trash because it is neither recyclable nor compostable.

The app gives users insightful recommendations as shown in **FIGURE 10**, going beyond simple categorization. By encouraging appropriate disposal of the item, the suggested course of action promotes ethical waste management techniques. Additionally, the app promotes waste reduction techniques by encouraging users to think about recycling products or looking into environmentally friendly substitutes. The overarching objective of encouraging environmental sustainability and minimizing the total ecological footprint is in line with this all-embracing strategy. The app’s intuitive interface is one of its standout features; it makes it accessible and simple to use for anyone looking for advice on proper disposal of waste. The app's educational value is increased by including chemical engineering practices related to waste management. In addition to receiving precise waste classification, users also learn about the engineering and scientific aspects of managing various waste kinds.

**V. DISCUSSION**

Our investigation produced encouraging results in garbage categorization and recycling suggestion, with our PyTorch model obtaining an accuracy of 99% on the training set and around 96% on the validation set. These high accuracy ratings demonstrate our model's ability to effectively categorize a variety of waste materials, which is critical for optimizing recycling procedures and waste management strategies. Furthermore, integrating our PyTorch model into a Tkinter-based program gives users a user-friendly interface for trash categorization and recycling recommendations, which improves accessibility and usefulness. When we compare our results to those of other relevant research, we find that our model's performance is on par with or better than that of earlier efforts in garbage categorization. For example, Thung and Yang reached an 87% accuracy using a ResNet-50 and SVM technique [1], while another study utilizing a unique trash image recognition model revealed a high recall rate and accuracy [2]. Furthermore, our model outperformed other techniques, including Xception_CutLayer and InceptionResNetV2_CutLayer, which had accuracies of 89.72% and 85.77%, respectively [3]. These comparisons demonstrate the competitiveness of our PyTorch-based strategy for garbage categorization jobs. Despite the positive findings, our study includes a number of limitations and disadvantages. First, the quality and variety of the training dataset may have an impact on our model's performance. Including a bigger and more diverse dataset may increase the model's generalization capabilities. Furthermore, our program is presently only available on desktop platforms via Tkinter, which may limit its accessibility for people who prefer mobile platforms. Addressing these constraints may improve the overall efficacy and usability of our trash sorting system. Our study's findings have important implications for trash management and environmental sustainability. Our model and application help to improve waste management practices by properly identifying garbage and giving targeted recycling recommendations. This might result in lower environmental impact, higher recycling rates, and better resource usage. Furthermore, the combination of sophisticated machine learning algorithms and user-centered design concepts highlights the promise for technology-driven solutions to urgent environmental issues. Overall, our findings highlight the value of multidisciplinary methods to building effective...
waste management systems and encouraging sustainable habits.

V. CONCLUSIONS
To sum up, our waste classification app is a big step in the right direction toward transforming waste management procedures and promoting environmental sustainability. The app is a crucial tool for encouraging eco-friendly alternatives and responsible waste disposal because of its accuracy, user-friendly interface, and integration of chemical engineering practices. The accuracy of the model developed was found to be 96% that has shown an excellent result while integrated with Tkinter application for prediction and recommendation. The implications of this work go beyond its immediate application to the larger field of waste management, providing a model that combines state-of-the-art machine learning with user-centered design for more efficient and knowledgeable waste classification. In the future, work may concentrate on growing the dataset to improve the model’s capacity for generalization, streamlining the current model to boost its effectiveness, and improving the application to make it even easier for users to use. By tackling these issues, we hope to consistently promote more innovation in the field of environmental consciousness and advance sustainable waste management techniques.

REFERENCES


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